



Varsity Baseball Post Season Player Evaluation

Date: _____ Players Name: _____

The purpose of this evaluation is to provide coaches, parents, and players with an idea as to what players should be able to do AFTER playing at a particular level and BEFORE entering the next.. **At this point, if a player wishes to play beyond high school, the player should be above average (top 50% of high school players) in every category and be very good (Top 5%) in at least one of the categories. Division I candidates tend to be very good (Top 5%) in every area they are included in.** Players should also have a strong passion for the game, especially in practice.

The items listed are just an approximation and are not to be taken as a definitive list to determine promotion to the next level.

- Should have an accurate understanding of their strengths and weaknesses in every area of the game.

5 = Excellent	4 = Good	3 = Average	2 = Below Average	1 = Needs Improvement				
• General				5	4	3	2	1
○ Player competes in the classroom to the best of his ability Overall GPA is: _____								
○ Player's behavior in school abides by school policy								
○ Player handles adversity in a mature way								
○ Player is respectful of authority figures (teachers, coaches, umpires,)								
○ Player is enrolled in PE power lifting class								
○ Player participates in other sports (football, basketball, wrestling, swimming, etc.)								
• Baseball				5	4	3	2	1
○ Player abides by team rules								
○ Player sets up and takes down equipment before practices and games								
○ Player practices with intensity and at game speed								
○ Player wears uniform properly								
○ Player sprints on and off the field								
○ Player has a strong passion for the game, especially practice								
○ Player has a strong self-discipline								
○ Good overall fitness, health, strength, and body type to handle the rigors of post-high school baseball								
○ Player wants to play after high school and has developed a passion for their development in all facets of the game. Self-practice (away from school and during the off-season) should be routine and on their own time.								
○ Continues to improve their understanding of the importance to the mental side of the game and have specific techniques that they can rely on to help themselves in this area.								
• Catching/Throwing				5	4	3	2	1
○ Continue making their catching-to-throwing motion more efficient using better, quicker footwork and glove work.								
○ More consistent with the cross-seam/4seam grip								
○ Routinely varies arm angle of throws depending on position and situation								
○ In general, all routine catches / throws are made.								
○ Very good ability to quickly catch and throw the ball with strength and accuracy								

○ Is able to properly time dives to catch batted and thrown balls					
○ Has the arm strength and accuracy to make the longest throws needed for their position. (Ex. A shortstop needs to make a throw to 1st deep in the hole and make a throw from the outfield relay spot to home plate)					
• Catchers	5	4	3	2	1
○ Consistent use of proper form in giving signals, using various stances, and glove-hand positioning					
○ Catches all balls that hit glove in the air					
○ Is able to block most pitches in the dirt					
○ Footwork, transitions, and throws are proficient enough to reach every bag with accuracy					
○ Consistently handles home plate pop-up plays					
○ Makes routine bunt plays with proper footwork / glovework					
○ Consistently frames pitches correctly when able to					
○ Receives well with a “quiet” body and soft hands					
○ Shows initiative in dealing with pitchers during games and practice					
○ Is a very vocal player and shows consistent leadership on the field					
○ Ability to receive correct signs from pitching coach consistently					
• Pitching	5	4	3	2	1
○ Should have very good command with the fastball and at least one other pitch. (very good command could be defined as over 60% strikes in total). If player is wild, he’d better throw very hard to have a chance to play beyond high school					
○ Has enough high school velocity to overcome occasional mistakes in location					
○ 1st pitch strikes should be at or above 70%					
○ Developed a third pitch (12 to 6 curve)					
○ Able to use more than one pick-off move					
○ Should be able to mix times to home and keep runners close.					
○ Should be able to field his position well (batted balls, bunts, covering 1st, backing up bases, etc)					
○ Has an “air of confidence” in his presence on the field/mound					
○ Shows good poise and handles adversity in a positive manner.					
○ Shows a “pitch to contact” mentality					
○ Command is consistent even in tough situations during a game					
○ Pitches to his strengths (Ex. If he doesn’t throw hard, he doesn’t try to)					
○ Develops more confidence in throwing inside for strikes and “effect”					
○ Wants to be on the mound with the game on the line					
○ Uses a well-timed, efficient, and thorough bullpen routine best suited for them prior starts/appearances					
○ Uses a personalized, between-starts/appearances routine for running, lifting, and throwing.					
• Hitting	5	4	3	2	1
○ Two times more walks/HBP than strikeouts					
○ Sound mechanics and balance from start to finish					
○ Has enough bat speed to handle hard throwers					
○ Able to hit pitches on both sides of the plate					
○ Rarely strikes out					
○ Good bat control and uses all fields					
○ Begins to develop a game plan prior to the at-bat (what they are looking for, what they want to accomplish, etc.)					

o Consistently hits the ball hard on the good part of the bat. A “tough out”					
o Recognizing off-speed pitches earlier					
o Can make adjustments from one at-bat to the next					
o Good situational hitter (can move runners over, hit & run, etc)					
o Willing to take a walk					
o Wants to be batting with the game on the line					
o Has better at-bats in pressure situations Rarely swings at bad pitches					
• Bunting	5	4	3	2	1
o Consistency in all bunting mechanics (sac & base-hit)					
o Can sac bunt to 1st or 3rd on command with sound mechanics					
o Works on bunting in practice and on their own					
o Can base-hit bunt to 1st and 3rd and can initiate them himself					
o Has learned the timing and mechanics of squeeze-bunting and has some success					
o Has learned the timing, mechanics, and placement of the safety squeeze bunt					
• Infield	5	4	3	2	1
o Narrowed down a position best suited for their abilities					
o Makes the routine play for his position. If the play should be made, he makes it.					
o Consistently uses good fielding mechanics					
o Consistently moves through the ball when fielding and throwing					
o Arm strength and accuracy is consistent with their position					
o Good at reading swings and anticipating where the ball will be hit					
o Looks at all catcher’s signs and begins to use that information					
o Overall footwork, approach to balls, and bag-play are very good mechanically					
o Shows leadership in the infield (loudly announces outs, situations, encouragement, etc when needed)					
o Does not let his offense effect his defense and vice versa					
o Handles errors (his and others) with poise and maturity					
o Good quickness and lateral movement on contact					
o Reads hops and manages their approach to ground balls more correctly					
o Good sense of awareness (how fast runners are, score, inning, reading cues, etc)					
o Knows where to be in all situations and understands the responsibilities of their position (bunt plays, double relays, 1 st and 3 rd plays, etc.)					
o Wants the ball hit to him, especially with the game on the line					
o Occasionally will make outstanding defensive plays					
o Occasionally shows improvisation beyond basic fundamentals					
• Outfield	5	4	3	2	1
o Catches all fly balls					
o Wants the ball hit to him					
o Takes good lines/angles to batted balls					
o Good jumps and lateral movement at contact					
o Enough arm strength to properly hit cut-off men and bases as needed					
o Shows knowledge of where to be in all situations					
o Communicates well with fellow outfielders and takes charge on balls hit into his area					
o Able to catch fly-balls and line-drives not hit directly at them					
o Takes initiative in positioning based on awareness of situations and tendencies.					

o Good awareness of sun, wind, field conditions, etc and rarely allows them to impact his performance					
o Gets to the ball and gets rid of it quickly using consistent footwork and body positioning					
o Catches the ball on the run with ease and grace					
o Recognize that there are times to dive and times to play the ball safely in front					
• Base-running	5	4	3	2	1
o Runs with very good form using maximum efficiency (angles, loops, etc)					
o Is a very aggressive runner with a good working knowledge of their own physical limitations.					
o Uses good judgment on past balls/wild pitches and anticipates them when on base.					
o Runs with their head up, eyes on the ball without losing speed					
o Sees plays develop and uses base coaches only when absolutely necessary.					
o Uses good judgment on reading the ball off the bat.					
o Takes appropriate length of leads (momentum leads) (12-13 ft @ 1 st and 15-18 ft @ 2 nd)					
o Uses proper footwork and timing on primary leads, secondary leads, jumps, delayed steals, hit-and runs etc.					
o Does not miss signs from coaches					
o Can recognize basic pitching patterns, timing, tendencies, etc for getting better jumps.					
o Acts on pitcher's tendencies (early jumps, etc)					
o Can perform multiple types of slides in game situations					
o Shows signs of before-the-pitch information gathering (Ex. checking where the outfielders/infielders are playing)					
o Watches pre-game INF/OF to assess opponents strengths and weaknesses and uses that information while on the basepaths.					
• Other	5	4	3	2	1
o Player is coachable					
o Continues to "think the game" a bit more in terms of strategy, anticipating plays, etc.					
o Away from practice - Varies drills to fine tune areas of weaknesses and/or current needs					
COMMENTS:					